## CRANGE

#### CROSS-REFERENCING SOURCE CODE WITH CLANG

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#### **SOURCE CODE**

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
   if (n == 0)
        return 0;
   else if (n == 1)
        return 1;
   else
        return (Fibonacci(n-1) + Fibonacci(n-2));
}
int main() {
   int n = 12, i = 0, c;
   for ( c = 1 ; c <= n ; c++ ) {
        printf("%d\n", Fibonacci(i)); i++;
   }
   return 0;
}</pre>
```

Fibonacci series

## TOOLS CONSIDERED

### **CTAGS**

- + Fast, comprehensive language support
  - Definitions only

### DOXYGEN

+ X-Ref, XML output - Slow

### GNU GLOBAL

+ Fast, definitions, X-Ref

#### **ANTLR**

- + Seems powerful, LL(\*) parser
- Java, grammar files, complicated

### FLEX+BISON

+ Is powerful

- CS 143 - Compilers

#### **CLANG**

+ Declarations, definitions, X-Ref, range, statements, operators, expressions, literals

# CLANG

#### **CLANG**

Compiler front end and static analyzer for C, C++, Objective-C. Converts programs to AST and allows AST manipulation.

#### **AST**

```
[snip]
-FunctionDecl 0x610a090 <fibonacci.c:2:1, col:18> Fibonacci 'int (int)'
  -ParmVarDecl 0x6109fd0 <col:15> 'int'
-FunctionDecl 0x610a1d0 prev 0x610a090 <line:3:1, line:10:1> Fibonacci 'int
  -ParmVarDecl 0x610a150 <line:3:15, col:19> n 'int'
  -CompoundStmt 0x6153a70 <col:22, line:10:1>
    `-IfStmt 0x6153a40 <line:4:3, line:9:44>
       -<<<NULL>>>
      -BinaryOperator 0x610a2d8 <line:4:7, col:12> 'int' '=='
        -ImplicitCastExpr 0x610a2c0 <col:7> 'int' <LValueToRValue>
         `-DeclRefExpr 0x610a278 <col:7> 'int' lvalue ParmVar 0x610a150 'n'
        -IntegerLiteral 0x610a2a0 <col:12> 'int' 0
       -ReturnStmt 0x610a320 <line:5:5, col:12>
       `-IntegerLiteral 0x610a300 <col:12> 'int' 0
      -IfStmt 0x6153a10 <line:6:8, line:9:44>
[snip]
```

\$ clang -cc1 -ast-dump fibonacci.c

## LIBCLANG

#### LIBCLANG

- Library for processing source code.
- Translate source to AST
- Resolve identifiers and symbols
- Expand macros
- Syntax highlighting
- Code completion

## INDEXING AND X-REF (0/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
    return 0;
  else if (n == 1)
    return 1;
  else
    return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1; c <= n; c++) {
   printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

Walk the AST

## INDEXING AND X-REF (1/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
 if (n == 0)
   return 0;
 else if (n == 1)
   return 1;
 else
   return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
 int n = 12, i = 0, c;
 for ( c = 1; c <= n; c++) {
   printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

Macros

## INDEXING AND X-REF (2/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
   return 0;
  else if (n == 1)
    return 1;
  else
    return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1; c <= n; c++) {
   printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

**Declarations** 

## INDEXING AND X-REF (3/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
   return 0;
  else if (n == 1)
    return 1;
  else
    return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1; c <= n; c++) {
   printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

References

## INDEXING AND X-REF (4/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
   return 0;
  else if (n == 1)
   return 1;
  else
   return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1; c <= n; c++) {
    printf("%d\n", Fibonacci(i)); i++;
  return 0;
```

**Statements** 

## INDEXING AND X-REF (5/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
   return 0;
  else if (n == 1)
    return 1;
  else
    return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1; c <= n; c++) {
    printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

**Expressions** 

## INDEXING AND X-REF (6/6)

```
#include <stdio.h>
int Fibonacci(int);
int Fibonacci(int n) {
  if (n == 0)
   return 0;
  else if (n == 1)
    return 1;
  else
    return (Fibonacci(n-1) + Fibonacci(n-2));
int main() {
  int n = 12, i = 0, c;
  for ( c = 1 ; c <= n ; c++ ) {
   printf("%d\n", Fibonacci(i)); i++;
 return 0;
```

**Operators** 

## CRANGE

#### **FRONTEND**

- <del>C++</del>
- libclang + Python
- libclang + Python + multiprocessing
- crtags: generating tag db
- crange: query

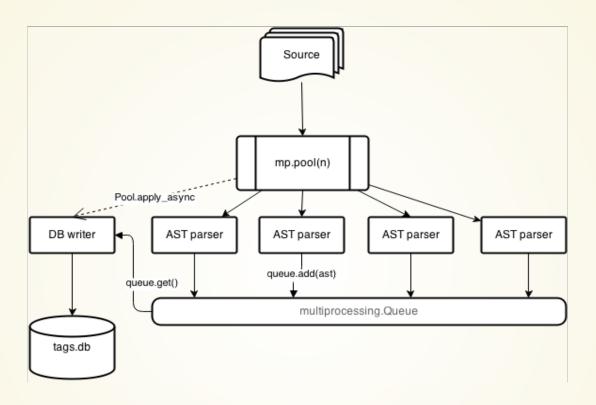
### **DATASTORE**

- JSON
- HDF5
- BerkeleyDB
- SQLite

#### MULTIPROCESSING MODEL

- 1 DB worker
- 1 multiprocessing.Queue
- n-1 AST workers\*

## MULTIPROCESSING.POOL()



1 async DB worker, n-1 sync AST workers

#### **CRTAGS**

```
$ cd linux-3.13.5
$ time crtags -v -j 32 .
Parsing fs/xfs/xfs_bmap_btree.c (count: 1)
Indexing fs/xfs/xfs_bmap_btree.c (nodes: 379, qsize: 0)
...
Parsing sound/soc/codecs/ak4641.h (count: 34348)
Generating indexes

real    415m10.974s
user    8108m52.241s
sys    72m51.554s
$
```

#### Generates 22GB tags file in ~7 hours 16GB RAM & 32 CPUs

### **CURL DEMO**

\$ time crtags -v -j 32 curl-7.35.0/

## CHALLENGES

#### **INCLUDE PATHS**

\$ clang -I/usr/include -Iinclude -I`llvm-config --cflags`

#### **MACROS**

-D\_DEBUG -D\_GNU\_SOURCE -D\_CONSTANT\_MACROS

## MAKEFILE/CMAKE

## PYTHON VS C++

## SUMMARY

#### CRANGE CAN PROVIDE

- Definitions
- Declarations
- References
- Expressions
- Operators
- Symbols
- Source range
- Fancy search
- Code folding\*
- Find similar code\*

#### **FURTHER READING**

- https://github.com/crange/crange
- http://clang.llvm.org/get\_started.html
- github.com/trolldbois/python-clang/tree/master/tests/cindex
- https://docs.python.org/2/library/multiprocessing.html
- http://clang.llvm.org/doxygen/group\_CINDEX.html

# END